

Aberrant White Wolf Games Studio

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Aberrant White Wolf Games Studio

Aberrant is a role-playing game created by White Wolf Game Studio in 1999, set in 2008 in a world where super-powered humans started appearing one day in 1998. It is the middle setting in the greater Trinity Universe timeline, chronologically situated about 90 years after Adventure!, White Wolf's Pulp era game, and over a century before the psionic escapades of Trinity/Aeon .

Aberrant - Wikipedia

"Aberrant is a role-playing game created by White Wolf Game Studio in 1999, set in 2008 A.D. in a world where super-powered humans started appearing one day in 1998. It is the middle setting in the greater Trinity Universe timeline, chronologically situated about 90 years after Adventure!, White Wolf's Pulp era game, and over a century before the psionic escapades of Trinity/Aeon.

Aberrant | RPG | RPGGeek

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However, there is a feast of literature on its way to support Aberrant. With Year One and Expose, White Wolf is feeding us more details needed to create an adequate world to surround their wonderful game mechanics. With a little imagination, a lot of work, and some of the support books, this becomes a decent module.

**Aberrant: White Wolf Publishing:
9781565046269: Amazon.com ...**

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Unlike other White Wolf games, Aberrant doesn't exactly have any distinct splats. Instead, it has several loose allegiances to which one can belong. Aberrants, a small, relatively new group (as of May 2008) of novas who are trying to expose the corruption inside Project Utopia.

Aberrant - White Wolf Wiki Wiki - World of Darkness ...

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White Wolf Publishing was an American roleplaying game and book publisher. The company was founded in 1991 as a merger between Lion Rampant and White Wolf Magazine, and was initially led by Mark Rein·Hagen of the former and Steve Wieck and Stewart Wieck of the latter. White Wolf Publishing, Inc. merged with CCP Games in 2006. White Wolf Publishing operated as an imprint of CCP hf, but ceased in-house production of any material, instead licensing their properties to other publishers. It was ...

White Wolf Publishing - Wikipedia

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In *Werewolf: The Apocalypse*, you play as the Garou, a creature of flesh and spirit, blessed and cursed with primal rage. Born to fight and die in a desperate war to protect Gaia--the very living earth-- you engage in an unequal battle against the greed and power-hunger of human civilization that has trapped the world in a choking web of technology and corruption.

Homepage | World of Darkness

Buy *Aberrant* Limited ed. by White Wolf Games Studio (ISBN: 9781565046252) from Amazon's Book Store. Everyday low prices and free delivery on eligible orders.

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1 Summary 1.1 Chapter One 2 Background Information 2.1 Memorable Quotes 3 Characters 4 References From the White Wolf catalog: Ever get the feeling that you're being watched? Nothing is quite what it seems, and even

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seeming "good guys" can have ulterior motives. When all is said and done, who really watches over things? The Directive does. The Directive is an intelligence organization unlike ...

Aberrant: The Directive - White Wolf Wiki Wiki - World of ...

Aberrant is a role-playing game created by White Wolf Game Studio in 1999, set in 2008 in a world where super-powered humans started appearing one day in 1998. The game deals with how the players' meta-human characters (called "novas") fit into a mundane world when they most definitely are not...

Aberrant | League of Random Heroes Wiki | Fandom

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Abhorrent vs. Aberrant - What's the difference? | Ask ...

Aberrant is a role-playing game created by White Wolf Game Studio in 1999, set in 2008 in a world where super-powered humans started appearing one day in 1998. [1] 30 relations: Adventure! , Adventure!

Aberrant - Unionpedia, the concept map

I love this game, and I am a fan of the d10 system it uses. I do find it somewhat harder to create a character than in some other White Wolf games. However, my copy arrived dirty and moldy despite being presented as in acceptable

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condition. I recommend the book, but be wary of who you buy it from!

Amazon.com: Customer reviews: Aberrant

Aberrant is a role-playing game created by White Wolf Game Studio inset in in a. Accepted, Eligibility for PayPal Credit is determined at checkout. A character adds his attribute to his skill or power as the case may be and rolls that many 10 sided dice. Visit eBay's page aberranf international selling.

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